



Year A Medium Term Plan Art and Design YEAR 3/4

	Colossal Continents			Take One Picture-Crime and Punishment			Eureka		
	Autumn 1		Autumn 2	Spring 1		Spring 2	Summer 1		Summer 2
	Year 3	Year 4		Year 3	Year 4		Year 3	Year 4	
Skills to be taught	<p>Mix a variety of colours and know which primary colours make secondary colours.</p> <ul style="list-style-type: none"> · Use a developed colour vocabulary. · Experiment with different effects and textures inc. blocking in colour, washes, thickened paint etc. · Work confidently on a range of scales e.g. thin brush on small picture etc. 	<p>Make and match colours with increasing accuracy.</p> <ul style="list-style-type: none"> · Use more specific colour language e.g. tint, tone, shade, hue. · Choose paints and implements appropriately. · Plan and create different effects and textures with paint according to what they need for the task. · Show increasing independence and creativity with the 	<ul style="list-style-type: none"> • Threading needles with greater independence • Tying knots with greater independence • Sewing cross stitch and appliqué • Understanding the need to count the thread on a piece of evenweave fabric in each direction to create uniform size and appearance • Understanding that fabrics can be layered for affect 	<p>Experiment with different grades of pencil and other implements.</p> <ul style="list-style-type: none"> · Plan, refine and alter their drawings as necessary. · Use their sketchbook to collect and record visual information from different sources. · Draw for a sustained period of time at their own level. · Use different media to achieve variations in line, texture, tone, colour, shape and pattern. 	<ul style="list-style-type: none"> · Make informed choices in drawing inc. paper and media. · Alter and refine drawings and describe changes using art vocabulary. · Collect images and information independently in a sketchbook. · Use research to inspire drawings from memory and imagination. · Explore relationships between line and tone, pattern and 	<ul style="list-style-type: none"> • Learning that climate affects food growth • Working with cooking equipment safely and hygienically • Learning that imported foods travel from far away and this can negatively impact the environment • Learning that vegetables and fruit grow in certain seasons • Learning that each fruit and vegetable gives us nutritional benefits • Learning to use, store and clean a knife safely 	<p>Join clay adequately and work reasonably independently.</p> <ul style="list-style-type: none"> · Construct a simple clay base for extending and modelling other shapes. · Plan, design and make models. 	<p>Make informed choices about the 3D technique chosen.</p> <ul style="list-style-type: none"> · Show an understanding of shape, space and form. · Plan, design, make and adapt models. · Talk about their work understanding that it has been sculpted, modelled or constructed. · Use a variety of materials. 	<ul style="list-style-type: none"> • Designing a toy which uses a pneumatic system • Developing design criteria from a design brief • Generating ideas using thumbnail sketches and exploded diagrams • Learning that different types of drawings are used in design to explain ideas clearly • Creating a pneumatic system to create a desired motion • Building secure housing for a pneumatic system




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		<p>painting process.</p> <ul style="list-style-type: none"> • Evaluating an end product and thinking of other ways in which to create similar items • Following design criteria to create a cushion • Selecting and cutting fabrics with ease using fabric scissors • Sewing cross stitch to join fabric • Decorating fabric using appliqué • Completing design ideas with stuffing and sewing the edges • Designing and making a template from an existing cushion and applying individual design criteria 		<p>shape, line and texture</p> <ul style="list-style-type: none"> • Creating a healthy and nutritious recipe for a savoury tart using seasonal ingredients, considering the taste, texture, smell and appearance of the dish • Knowing how to prepare themselves and a work space to cook safely in, learning the basic rules to avoid food contamination • Following the instructions within a recipe • Establishing and using design criteria to help test and review dishes • Describing the benefits of seasonal fruits and vegetables and the impact on the environment • Suggesting points for 		<ul style="list-style-type: none"> • Using syringes and balloons to create different types of pneumatic systems to make a functional and appealing pneumatic toy • Selecting materials due to their functional and aesthetic characteristics • Manipulating materials to create different effects by cutting, creasing, folding, weaving • Using the views of others to improve designs • Testing and modifying the outcome, suggesting improvements • Understanding the purpose of exploded-diagrams through the eyes of
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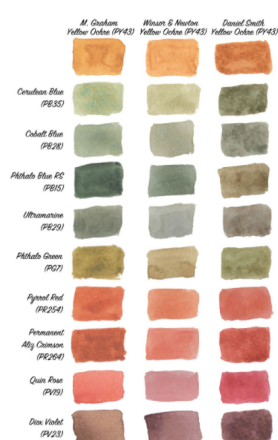
						improvement when making a seasonal tart			<p>a designer and their client</p> <ul style="list-style-type: none">• Understanding how pneumatic systems work<ul style="list-style-type: none">• Learning that mechanisms are a system of parts that work together to create motion• Understanding that pneumatic systems can be used as part of a mechanism• Learning that pneumatic systems force air over a distance to create movement
Final pieces	ART- Painting Study of the seven seas of the world linked to Geography. Look at the work of JMW Turner	DT- Textiles Cushions (link theme of design to topic) Year 3 Kapow	ART- Drawing Highwayman black and white sketch using Claude Duval as inspiration. Also look at sketches of Dick Turpin.	DT- Food and Nutrition Eating Seasonally-Year 3 Kapow				Art- 3D/sculpture	DT- Mechanisms Pneumatics-making a moving toy (Dragon toy linked to Paper Bag Princess Book)



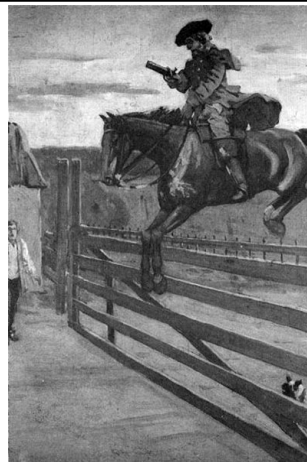
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Experiment with colour mixing using powder paints. Make up names to describe the colours created for seascapes and record in sketchbooks.



Inspired by work of J.M.W. Turner experiment with creating texture and use of paintbrush/tools to create waves.
Final piece-seascape painting created mixing own colours and selecting how to create waves texture.



Use sketchbooks to record pictures they like and explore drawing horses. Experiment with how to add tone effectively using different media-charcoal, pen, different thicknesses of pencil, graphite. Explore adding texture using different marks.



Listen to description of Iron Man and sketch-practise shading.

Create clay Iron Man using tools to create texture and joining parts. Design 3D sculpture of Iron Man. Make sculpture out of junk. Join to base to add stability.

Paint/colour/cover to create effect of old and rusty etc. Evaluate sculpture.





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